

SPIN4CASH RULES

1. PLAYING THE SPIN4CASH GAME

The following are the essential features of the SPIN4CASH game, as approved by the National Lotteries and Gaming Regulatory Board (NLGRB).

- 1.1 SPIN4CASH is a Uganda National Lottery Game in which the Participant enters into an instant Draw with a chance to Spin a wheel and win instant prizes.
- 1.2 Participants of any Uganda National Lottery Game must be at least 18 years of age in order to play and win or claim prizes.
- 1.3 All Uganda National Lottery Tickets issued for this Game shall be in the English language and clearly identified with the name of the Game "SPIN4CASH" for which they are issued.
- 1.4 All National Lottery tickets and other printed material will be printed in English.
- 1.5 Participants are able to purchase their SPIN4CASH Tickets from any of the following channels during their hours of operation:
 - 1.5.1 Authorised and participating Retail stores.
 - 1.5.2 The Uganda National Lottery Website:

(<u>www.nationallottery.go.ug</u>), Mobi Web and Mobile App (Currently the Mobi Web and the Mobile App platforms are in final development and testing and will be launched in due course); and,



- 1.5.3 Any other Alternate Channels that become applicable for the game.
- 1.6 The cost options for one Entry/Board for a SPIN4CASH Draw will be either UGX 500, UGX 1,000 or UGX 2,000.
- 1.7 The maximum value of all wagers that a Participant can play on SPIN4CASH is limited to UGX 500,000 per Participant per day.
- 1.8 Participants may only play the SPIN4CASH Game for 1 Spin at a time.
- 1.9 Online participants may only register and play using one E-commerce account.
- 1.10 If an attempt to play the SPIN4CASH is rejected by any Terminal, Mobi Web, Mobile App (as and when they become available) or any other channel then there is no valid Entry.
- 1.11 A ticket (Digital or paper version) with a valid Ticket serial number is recorded in the Central Gaming System and is deemed to be a successful Entry. If an Entry is not submitted on the online channels with a confirmation SMS and a Ticket / Receipt number, the Entry shall be deemed invalid.
- 1.12 If an Entry is not recorded on the Central Gaming System for any particular Draw, the Entry shall not be valid. The system will only generate a Ticket if the Entry is recorded on the Central Gaming System, which will prove to the Participant that their Entry was successful.
- 1.13 By Participating in SPIN4CASH, Participants agree to these terms, ensuring a clear understanding of the game rules and procedures.
- 1.14 If an E-wallet remains unused and/or inactive (i.e. lacking transactions) for a consecutive period of nine (9) months, ITHUBA will notify the Lottery Participant at least one month before the end of this period, informing them of the forthcoming suspension of their E-wallet. If no transactions occur after the initial notice, ITHUBA will proceed to block the E-Wallet (account). Within five days of blocking the E-wallet (account), ITHUBA will inform the Lottery Participant accordingly, including instructions on how to reactivate the E-Wallet (account),



and should the participant not reactive the account within a period of 6 months, then the funds will be transferred to the Central Bank of Uganda.

2. STATUS OF THESE RULES

- 2.1 These "Rules" are for the SPIN4CASH Game, as approved by the NLGRB.
- 2.2 ITHUBA reserves the right to amend these "Rules" from time to time subject to the approval from the NLGRB.
- 2.3 These "Rules" should be read in conjunction with:
 - 2.3.1 The Uganda National Lottery: Participants Code of Practice; and
 - 2.3.2 The Uganda National Lottery Games General Terms and Conditions which, together, constitute the contractual rights and obligations of ITHUBA UGANDA LIMITED to Participants, as may be amended from time to time subject to the approval by the NLGRB.
 - 2.3.3 Participants code of practice and the Uganda National Lottery General Terms and Conditions form part of the Rules.
- 2.4 In the event of a discrepancy or inconsistency between these "Rules" and the Games General Terms and Conditions and/or the explanations being advised during a purchase, these "Rules" shall prevail.

3. SPIN4CASH PROCEDURES AND DESCRIPTIONS

Participants may enter the SPIN4CASH game at participating Retail stores and/or online:

3.1 Retail Stores:



- 3.1.1 The Participant requests a SPIN4CASH Ticket from the retailer.
- 3.1.2 The retailer will then select the SPIN4CASH game on the terminal screen.
- 3.1.3 There are three wagering options: UGX 500, UGX 1,000, and UGX 2,000.
- 3.1.4 Mobile money, debit cards, or cash can be used for payment.
- 3.1.5 The retailer will process the transaction after payment is received and hand the ticket/receipt to the Participant.
- 3.1.6 Tickets cannot be cancelled once the wheel starts spinning. The spinning wheel will be displayed facing the Participant (example of the SPIN4CASH wheel is shown below).



- 3.1.7 The wheel spins automatically upon payment received, revealing the pre-determined prize.
- 3.1.8 Winning tickets will be paid instantly by the retailer, who provides a validated ticket and a payout receipt for the claimed winnings.
- 3.1.9 The Retailer must verify and confirm that he/she has sufficient cash to process the claim. Once the retailer processes the claim on the terminal he/she will hand over the winning amount to the Participant.



- 3.1.10 SPIN4CASH has a daily play limit of up to UGX 500,000 per Particpant per day.
- 3.2 A Participant may enter a SPIN4CASH online Game by:
 - 3.2.1 Registering on the Uganda National Lottery website:
 - 3.2.2 (www.nationallottery.go.ug), or the Mobi Web and Mobile App when available.
 - 3.2.3 In order to play, the Participant has to top-up their wallet in their online account.
 - 3.2.4 Selecting the SPIN4CASH game in order to play.
 - 3.2.5 The wager amount is selected i.e. UGX 500, UGX 1,000 UGX 2,000.
 - 3.2.6 Click on the "SPIN NOW" button to spin the wheel.
 - 3.2.7 The prize amount will be revealed after the wheel has spun.
 - 3.2.8 A message appears at the end of the game to notify the Participant of the outcome.
 - 3.2.9 The Participant may play for the same wager amount again by selecting the SPIN AGAIN! Button or click the back arrow to select a different wager amount.
 - 3.2.10 Participants with online Tickets purchased from the National Lottery Website or from other digital channels with prize values up to UGX 20,000,000, will be automatically paid and notified of any winnings via SMS and/or inbox message.
- 3.3 If the Participant has insufficient funds in their online wallet, a POP UP message will appear notifying them accordingly.
- 3.4 If no deduction is made from the Participant's online wallet/account, no entry will be processed.
- 3.5 If a deduction is made from the Participants online wallet but no Entry is recorded on the Central Gaming System for any particular game, the Entry shall not be valid. The system will



only generate a Ticket if the Entry is recorded on the Central Gaming System, which will prove to the Participant that their Entry was successful. A Participant will receive notification of a successful ticket purchase via an inbox message to their Participant account. In such a situation, the money deducted from the wallet will be credited back not exceeding 72 hours.

3.6 In the event that the Participant's game experience is interrupted or deemed as unfinished, they will be notified and given the option to resume the game. If the game has not been completed by the end of the day (after midnight), the system will auto-finish the game and all winnings due to the Participant will be credited into the Participant's online wallet/account.

4. SPIN4CASH – Odds of Winning per Entry and Prize Structure

The following tables, based on 1,000,000 Tickets sold at each of the three different price points, is for illustrative purposes to show the odds of winning and the allocation of the Prize Fund as approved by the NLGRB:



| SPIN4CASH @ UGX 500 | | | | | | |
|--|---------------------------|-----------------------------|----------------------|------------------|--|--|
| Price Per Ticket | | | | UGX 500 | | |
| Total Prize Pool % | | | 60.0% | | | |
| Number of tickets per Price Point | | | 1,000,000 | | | |
| Number of prize pools containing 1,000,000 tickets | | | 1 | | | |
| Maximum Sales Potential: UXG 500 | | | UGX | 500,000,000 | | |
| Prize Pool Per Million tickets Sold | | | UGX | 300,000,000 | | |
| Prize Division | Prize Per Winner (UGX) | Odds of Winning (1 in X) | Number of Winners | Prize Pool (UGX) | | |
| 1 | 65,000 | 333,333 | 3 | 195,000 | | |
| 2 | 33,500 | 66,667 | 15 | 502,500 | | |
| 3 | 16,500 | 22,222 | 45 | 742,500 | | |
| 4 | 6,600 | 10,000 | 100 | 660,000 | | |
| 5 | 3,500 | 333.33 | 3,000 | 10,500,000 | | |
| 6 | 1,700 | 45.45 | 22,000 | 37,400,000 | | |
| 7 | 700 | 10.00 | 100,000 | 70,000,000 | | |
| 8 | 600 | 3.33 | 300,000 | 180,000,000 | | |
| | Overall Odds | 2.35 | 425,163 | 300,000,000 | | |



| SPIN4CASH @ UGX 1,000 | | | | | | |
|--|---------------------------|-----------------------------|----------------------|------------------|--|--|
| Price Per Ticket | | | UGX 1000 | | | |
| Total Prize Pool % | | | 60.0% | | | |
| Number of tickets per Price Point | | | 1,000,000 | | | |
| Number of prize pools containing 1,000,000 tickets | | | 1 | | | |
| Maximum Sales Potential: UXG 1,000 | | | 1,000,000,000 | | | |
| Prize Pool Per Million tickets Sold | | | UGX | 600,000,000 | | |
| Prize Division | Prize Per Winner (UGX) | Odds of Winning (1 in X) | Number of Winners | Prize Pool (UGX) | | |
| 1 | 100,000 | 200,000 | 5 | 500,000 | | |
| 2 | 50,000 | 66,667 | 15 | 750,000 | | |
| 3 | 25,000 | 20,000 | 50 | 1,250,000 | | |
| 4 | 10,000 | 6,667 | 150 | 1,500,000 | | |
| 5 | 5,000 | 181.82 | 5,500 | 27,500,000 | | |
| 6 | 2,500 | 36.50 | 27,400 | 68,500,000 | | |
| 7 | 1,200 | 6.67 | 150,000 | 180,000,000 | | |
| 8 | 1,000 | 3.13 | 320,000 | 320,000,000 | | |
| | Overall Odds | 1.99 | 503,120 | 600,000,000 | | |

| SPIN4CASH @ UGX 2,000 | | | | | | |
|--|---------------------------|-----------------------------|----------------------|------------------|--|--|
| Price Per Ticket | | | | UGX 2000 | | |
| Total Prize Pool % | | | 60.0% | | | |
| Number of tickets per Price Point | | | 1,000,000 | | | |
| Number of prize pools containing 1,000,000 tickets | | | 1 | | | |
| Maximum Sales Potential: UXG 2,000 | | | UGX | 2,000,000,000 | | |
| Prize Pool Per Million tickets Sold | | | UGX | 1,200,000,000 | | |
| Prize Division | Prize Per Winner (UGX) | Odds of Winning (1 in X) | Number of Winners | Prize Pool (UGX) | | |
| 1 | 165,000 | 166,667 | 6 | 990,000 | | |
| 2 | 85,000 | 58,824 | 17 | 1,445,000 | | |
| 3 | 41,500 | 18,182 | 55 | 2,282,500 | | |
| 4 | 16,500 | 6,250 | 160 | 2,640,000 | | |
| 5 | 8,500 | 166.67 | 6,000 | 51,000,000 | | |
| 6 | 4,200 | 30.77 | 32,500 | 136,500,000 | | |
| 7 | 2,200 | 6.06 | 165,000 | 363,000,000 | | |
| 8 | 2,000 | 3.11 | 321,100 | 642,200,000 | | |
| | Overall Odds | 1.91 | 524,838 | 1,200,057,500 | | |



5. CANCELLATION OF A SPIN4CASH TICKET/RECEIPT

- 5.1 Once the SPIN4CASH Ticket is printed at a Retail store and the wheel has been spun, the Ticket cannot be cancelled.
- 5.2 All Tickets purchased online cannot be cancelled.

6. WINNING RESULTS AND PRIZE CLAIMS/CHECKING RESULTS FOR WINNING TICKETS

- 6.1 Participants in the SPIN4CASH Game know of the winning or losing outcome, including the amount won at the end of the Game when the wheel has spun.
- 6.2 Participants can obtain information or assistance with any of the National Lottery Games including checking results, by calling the Player Helpline (Toll Free) on 0800 334433 between 07:00-23:00 Mondays to Saturdays and 07:00-21:00 on Sundays.

HOW TO CLAIM A PRIZE

- 6.3 Winning Tickets must be claimed within 180 days of the date of the Draw or else they will expire.
- 6.4 Unclaimed prize monies from the expired winning tickets will go into a general fund to be used to fund guaranteed jackpots.
- 6.5 Winners can claim their prize amounts from authorised Lottery Retailers according to the table below:



| Uganda National Lottery Retail/Sales Channels | Pay out Limits |
|---|----------------|
| Retail Stores | UGX 5,000,000 |
| *APPC/Interswitch Wallets | UGX 10,000,000 |
| *APPC Betting Houses | UGX 10,000,000 |
| Airtel / MTN | UGX 15,000,000 |
| National Lottery Website/Mobi web/Mobile App | UGX 20,000,000 |
| Banking Partners | UGX 50,000,000 |
| ITHUBA Offices | Unlimited |

^{*}APPC: Approved Prize Payment Centre.

- 6.3 The requirements for claiming at an ITHUBA UGANDA LIMITED Office include the winning Ticket, and or a valid winning SMS /Email confirmation, the winner's National Identification card or passport, and proof of valid E-wallet account (limited to the thresholds determined from time to time) or bank account in which the proof should not be older than 3 months.
- 6.4 For all paper based Tickets it is mandatory that the owner and winner of the Ticket write their name, National Identification card or passport number, and sign the back of the Ticket.

7. SPIN4CASH ONLINE TRANSACTION HISTORY

Online Participants can check their accounts to view their transaction history.



8. GLOSSARY

The following words and terms, if and whenever they appear in these Game Rules, shall have the following meanings unless the context clearly states otherwise:

8.1 Cancellation of a Ticket

"Cancellation of a Ticket" refers to the process by which a purchased lottery ticket is voided or invalidated according to the conditions of Cancellation after the transaction has been completed but before the draw takes place. SPIN4CASH Tickets cannot be cancelled once the wheel has been spun.

8.2 Central Computer System

The computer system/s used by ITHUBA UGANDA LIMITED to operate the SPIN4CASH Game.

8.3 **Constituent Lottery**

Any lottery conducted by ITHUBA UGANDA LIMITED that forms part of the Uganda National Lottery.

8.4 **Entry**

A transaction by which a Participant's Entry into the SPIN4CASH Game has been recorded as an Entry on the Central Computer System.

8.5 E-Wallet

The online purchase/payment solution and/or system application owned by a 3rd Party, but operated by ITHUBA, to store payment information and allow Lottery Participants to securely make purchases/payment for lottery related products and services without using cash or card.

8.6 **Game**

The Game of SPIN4CASH as detailed in these Rules, which shall include any Game, scheme,



arrangement, system, plan, promotional competition or device which comprises a Constituent Lottery.

8.7 ITHUBA UGANDA LIMITED

The Uganda National Lottery Operator licensed under the Lotteries & Gaming Act of 2016, as amended, to operate, conduct and promote the Uganda National Lottery and Constituent Lottery Games in Uganda.

8.8 Lottery Processing System

The transaction processing system that controls the operation of the SPIN4CASH Games consisting of the Central Computer System and the Lottery Terminals or other access points.

8.9 **National Lottery**

The Uganda National Lottery Games licensed to ITHUBA UGANDA LIMITED to operate in Uganda.

8.10 Participant

A member of the public (a Participant/player) over the age of 18 who purchases or otherwise acquires a SPIN4CASH Ticket.

8.11 Prize Division

The prize tiers a Participant may win a Prize from according to the defined matching criteria set forth in the relevant Prize Division.

8.12 **Prize**

A Prize won by a Participant in the SPIN4CASH Games.

8.13 Prize Structure

The number, value and odds of winning Prizes for the SPIN4CASH Game as determined by ITHUBA UGANDA LIMITED and approved by the NLGRB from time to time.



8.14 Receipt

A Uganda National Lottery receipt issued through a Retailer by the Terminal (or Alternate Sales Channel) to a Participant which records a Participant's Entry into the SPIN4CASH Game and such other information as may be determined by ITHUBA UGANDA LIMITED and approved by the NLGRB from time to time.

8.15 Retailer

Any person, firm or entity authorised by ITHUBA UGANDA LIMITED to sell SPIN4CASH Entries and/or to pay certain Prizes in respect of a Valid Winning Ticket of the SPIN4CASH Games.

8.16 **Rules**

These Game Rules for SPIN4CASH as detailed herein, and as may be amended by ITHUBA UGANDA LIMITED and approved by the NLGRB from time to time.

8.17 Serial Number

The unique number assigned by ITHUBA UGANDA LIMITED's 'Central Computer System' and printed on a Ticket which, subject to these Rules, provides for the verification of the Ticket as a Valid Winning Ticket or otherwise. The Serial Number may be in the form of digits, a bar code or any other form.

8.18 **Site**

The website of the Uganda National Lottery: (www.nationallottery.go.ug).

8.19 **SMS**

A method used to confirm Entry into a game or Draw online and also to confirm the value of any winnings.



8.20 **SPIN4CASH**

SPIN4CASH is a Uganda National Lottery Game in which the Participant enters into an instant Draw with a chance to Spin a wheel and win instant prizes.

8.21 Terminal

The point-of-sale terminals with an on-line connection to the Central Computer System and which shall be used for the issuance of valid Ticket(s) and for the validation of Valid Winning Ticket(s).

8.22 **Ticket**

Tickets issued by a Terminal and sold by an authorised Retailer in an authorised manner or sold via Alternate Sales Channels that indicates the unique number that will serve as evidence for Prize claim.

8.23 Valid Winning Ticket

A winning SPIN4CASH Ticket which meets all ITHUBA UGANDA LIMITED's SPIN4CASH Ticket Validation Requirements, from time to time.

In these Rules, the singular shall include the plural and vice versa, as the context may require.